



Modifications of the Laws of the Game for MICRO Level 2/2024

FIFA Laws of the Game:

<https://downloads.theifab.com/downloads/laws-of-the-game-2023-24?!=en>

Law 1 – *Field of play:*

- The field will be about 30 x 40 yds
- Penalty Area will be 8 yds from each goal post and 8 yds from the goal line. Goal area will be 4 yds from each goal post and from the goal line.
- 6x12 goals
- Corner flags

Law 2 – *The Ball:*

- Size 4.

Law 3 – *Number of Players:*

- A game will be played by 2 teams consisting of no more than 6 players a side. 5 field players and a goalie.

Law 4 – *Players Equipment:*

- Players required to wear their issued jersey/t shirt, Shin guards (must be covered by sock) and issued socks.
- Cleats are optional but are highly recommended as are black soccer shorts.
- No Jewelry of any kind is allowed.
- Players with glasses must either remove them or have approved sports goggles to play.
- Soft hats are ok however hoodies are not allowed (or must be tucked into shirt).

Law 5 – *The Referee:*

- The referee will be a one of our more experienced youth refs in training. However, she/he is still learning to ref, so please be respectful and understand they will make mistakes. Our refs are evaluated by the board and director in charge of the refs on a regular basis.

Law 6 – *The Assistant Referee:*

- NONE

Law 7 – Match Duration:

- Teams will play four 12-minute quarters, there should be a 5 min break between halves.

Law 8 – Start and Restart of Play:

- Play will start normally by a player kicking the ball forward, other team should be at least 10 yds away.

Law 9 – The Ball in and Out of Play:

- The ball is out of play when it has completely crossed the goal line or touch line either on the ground or in the air.

Law 10 – The Method of Scoring:

- A goal is scored when the ball passes between the goal posts and the whole ball has completely crossed the goal line.

Law 11 – Build Out Line (Offsides):

- There is a build out line, however it will have no effect on offsides. There will be no offsides. The build out line will only be used for goal kicks (six-kicks) and goal throws/keeper throws after saving the ball - the opposing team **MUST** get behind the build out line before the goalie kicks or throws the ball back into play.

Law 12 – Fouls and Misconduct:

- Conform to FIFA Rules, there should be consideration for whether it was truly a foul or just players losing control of their body. The objective is to stop play as little as possible. Play should stop immediately for any head injury. No Cards will be issued. There is also **NO** slide tackling allowed, this will result in an indirect kick for the other team at the spot of the foul.

Law 13 – Free Kicks:

- In the event that play needs to be restarted, the ball should be placed on the ground and kicked into play; opposing team must be at least 8 yds away. **ABSOLUTELY NO DROP BALLS. All free kicks at this age are Indirect**, meaning they must touch another player before going into the goal.

Law 14 – The Penalty Kick:

- NONE

Law 15 – The Throw in:

- A throw in is awarded to the opponents of the player that last touched the ball after the whole of the ball has crossed the touch line (side line). A goal cannot be scored directly from a throw in. Players can not touch the ball after throwing it in until it has touched another player on the field. If the player does not make a correct throw in the first time, they will get a second opportunity to do so. If it is a foul throw on the second attempt, play continues.

Law 16 – The Goal Kick:

- A goal kick is awarded when the whole of the ball passes over the goal line, either on the ground or in the air, having last touched a player of the attacking team. **The opposing team should be outside of the penalty area and at least 8-10 yards away.**

Law 17 – The Corner Kick -

- A corner kick is awarded when the whole of the ball passes over the goal line, either on the ground or in the air, having last touched a player of the defending team. Players should be 8-10 yds away.

Notes for Coaches:

- Good sportsmanship, fun and learning are a priority.
- NO HEADING ALLOWED.
- Players can be substituted on any stoppage where the ball is out of play or an injury. Substitutions must be reported to the referee.
- Coaches may only enter the field of play during the game at the invitation of the referee (e.g. for an injury).
- If the coach enters the field of play, at the invitation of the referee, to check on an injured player, the injured player must leave the field of play in favor of a substitute, until the next opportunity for substitution.
- No scores are officially kept. There are no standings
- Coaches and players not on the field or waiting for substitution must remain behind the coach's line. Spectators must remain behind the spectator line on the opposite side of the field from players. Spectators are not permitted at either end line or on the players' side.
- We no longer have the 6-goal rule, however please be respectful of the other team and its players. Here is a list of things that can be done to not run the score up.
 - You can remove players.
 - Shoot wide of the goal.
 - Pass the ball 3-5 times before you shoot.
 - Make the other teams keeper look good, pass the ball to him.
 - SUGGESTION is to start to put restrictions on your players after being up by 3 goals, things like have to pass 3-5 times. Don't blow another team out.
- Code of Conduct must be followed.
- Micro Commissioner or President is the only person that can cancel games.
- Visit WWW.MTYS.ORG for any updates on weather and games schedules.