



ACADEMY RULES - as of 3/2022

Law 1 - *Field of play* -

The field will be about 45 yds. x 65 yds.
Penalty Area will be 14 yds from each goal post and 14 yds from the goal line. Goal area will be 6 yds from each goal post and from the goal line.
6x18 or 6x24 goals
Corner flags

Law 2 - *The Ball: Size 4*

Law 3 - *Number of Players* - 9 on field

A game will be played by 2 teams consisting of no more than 9 players a side. 8 field players and a goalie.

Law 4 - *Players Equipment* -

Players required to wear their issued jersey/t shirt, Shin guards (must be covered by sock) and issued socks. Cleats are optional but are highly recommended as are black soccer shorts. No Jewelry of any kind is allowed. Players with glasses must either remove them or have approved sports goggles to play. Soft hats are ok however hoodies are not allowed.

Law 5 - *The Referee* -

The referee will be a one of our more experienced youth refs in training. However, She/he is still learning to ref, so please be respectful and understand they will make mistakes. Our refs are evaluated by the board and director in charge of the refs on a regular basis.

Law 6 - *The Assistant Ref* -

Parents should run flags to help the youth referee.

Law 7 - *Match Duration* -

Teams will play two 30 minute halves, there should be a 5 min break between halves.

Law 8 - *Start and Restart of Play* -

Play will start normally by a player kicking the ball forward, other team should be at least 10 yds away.

Law 9 - *The Ball in and Out of Play* -

The ball is out of play when it has completely crossed the goal line or touch line either on the ground or in the air.

Law 10 - *The Method of Scoring* -

A goal is scored when the ball passes between the goal posts and the whole ball has completely crossed the goal line.

Law 11 - *Offside* -

A player is in an offside position if: (See FIFA Rules for complete description)

- He/she is nearer to the opponent's goal line than both the ball and the second to last opponent

A player is not in an offside position if:

- He/she is in his own half of the field of play
- He/she is level with the second to last opponent or the last two opponents.

A player cannot be offside on a goal kick, Throw in, or corner kick before it has touched another player.

Law 12 - *Fouls and Misconduct* -

Conform to FIFA Rules, there should be consideration for whether it was truly a foul or just players losing control of their body. The objective is to stop play as little as possible. Play should stop immediately for any head injury. No Cards will be issued.

There is also No slide tackling allowed, this will result in a direct kick for the other team at the spot of the foul. This is the only time a direct kick is allowed in this league.

Law 13 - *Free Kicks* -

In the event that play needs to be restarted, the ball should be placed on the ground and kicked into play; opposing team should be at least 8 yds away. ABSOLUTELY NO DROP BALLS. Other than the slide tackle rule, there are to be NO direct kicks.

Law 14 - *The Penalty Kick* - NONE

Law 15 - *The Throw in* -

A throw in is awarded to the opponents of the player that last touched the ball after the whole of the ball has crossed the touch line (side line). A goal cannot be scored directly from a throw in. Players can not touch the ball after throwing it in until it has touched another player on the field. If the player does not make a correct throw in the first time, they will get a second opportunity to do so. If it is a foul throw on the second attempt the other team gets the throw in.

Law 16 - The Goal Kick -

A goal kick is awarded when the whole of the ball passes over the goal line, either on the ground or in the air, having last touched a player of the attacking team. Players should be outside of the penalty area.

Law 17 - The Corner Kick -

A corner kick is awarded when the whole of the ball passes over the goal line, either on the ground or in the air, having last touched a player of the defending team. Players should be 10 yds away.

Notes for Coaches:

There is to be no "heading" of the ball. In the event of a header the ball will be given to the opposing team and the free kick rule will be invoked. It will be an indirect kick.

- Good sportsmanship, fun and learning are a priority.
- **Players can be substituted on any stoppage if they are in the substitution area.**
- **We no longer have the 6-goal deficit rule, however please be respectful of the other Team and the players on it. Listed are things that you can do to not run the score up on another team.**
- You can remove players.
- Shoot wide of the goal.
- Pass the ball around.
- Make the other teams keeper look good, pass/shoot the ball at him/her.
- SUGGESTION is to start to put restrictions on your players after being up by 3 goals, things like have to pass 5 times. Don't blow another team out.
- Code of Conduct must be followed.
- The Academy Commissioner is the only person that can cancel games.
- Visit WWW.MTYS.ORG for any updates on weather and games schedules.

